

C++ Programming

M.Sc., M.Phil. Courses
Dept. of Physics

Vipin Bhatnagar

C++ Programming

- What is programming?
- What is all about programming languages?
- How to select a programming language?
- How much one should know exactly?
- C++
- Examples

Programming

- **Set of instructions to execute some action**
eg. tea making, adding 2 numbers, eat food
- **Types of Programming**
 - **self programming**
eg. childhood learning from surrounding
 - **user induced programming**
eg. computer-software programming

Programming Languages

Category: user induced programming

- **Lots of programming languages exist**
 - ADA, ALGOL, BASIC, C, DELPHI, FORTRAN, PASCAL, COBOL, FOXPRO, C++, C#
 - Visual Basic, Visual Foxpro, Visual C++, java, ...
- **Lots of scripting languages also exist!**
 - perl, python, javascript, ActiveX, etc.

contd.. (programming languages)

- **Major Differences:**

- Need of Compiler

- g77/f77, qbasic, pascal, gcc, g++/c++, etc.

- Need of IDE (Integrated Development Env)

- inbuilt compile/link methods (usually buttons)

- Scripting environment support

- runtime environment, eg. perl/javascript/python

- PHP, ActiveX needs client (IE/Mozilla) to run

Select a Programming Lang.

- **Problem specific**
 - what is the Algorithm (logic used)
 - how easy/difficult to implement that
 - hardware dependencies
- **Ease of Use**
 - FORTRAN for scientific purposes
 - COBOL for Business related
 - C for hardware related

C++ Programming

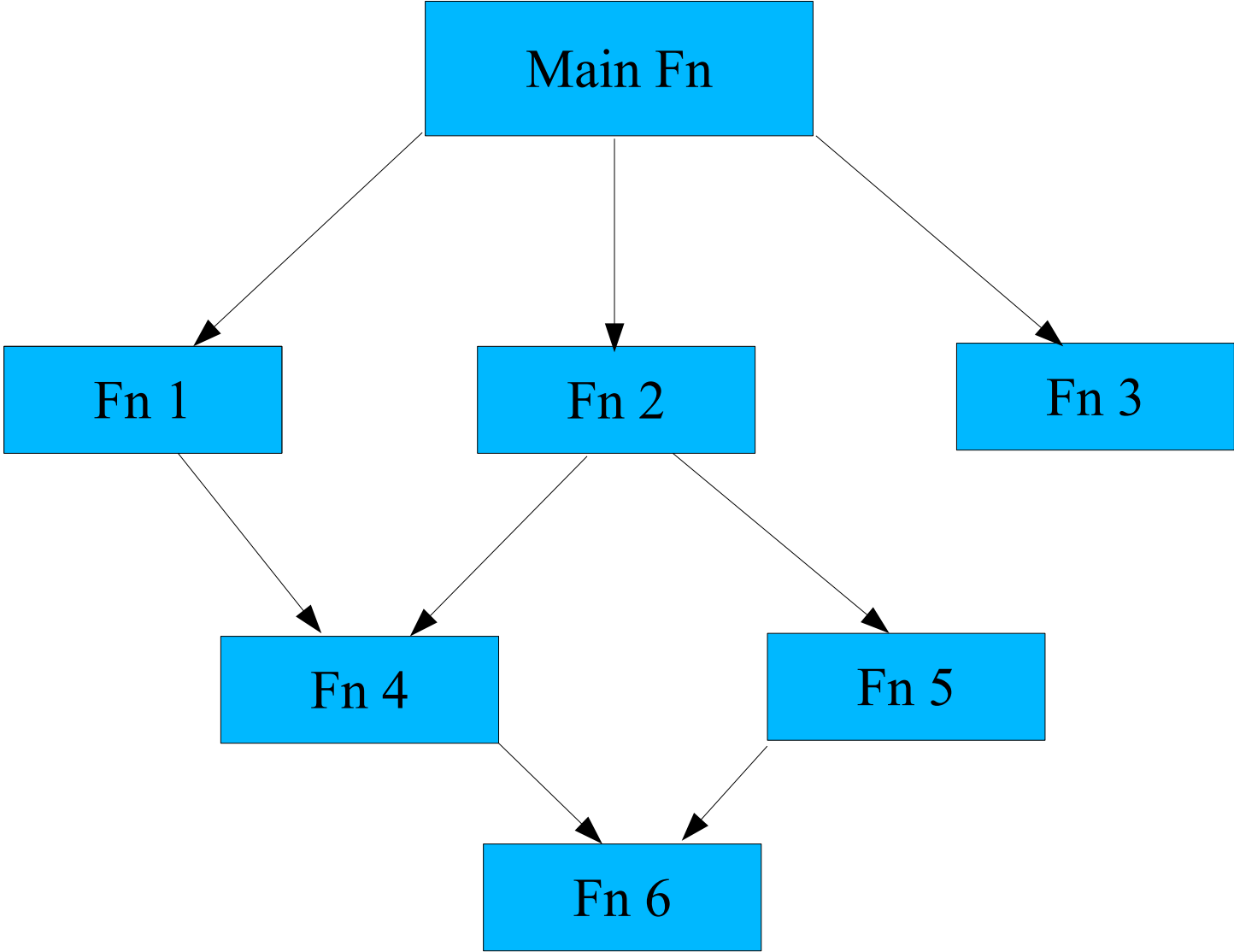
- Procedure oriented Programming

conventional programming as COBOL,
FORTRAN & C

problem is viewed as a sequence of things to
be done: reading, calculating, printing

no. of functions are written to do all this

Primary focus is on functions

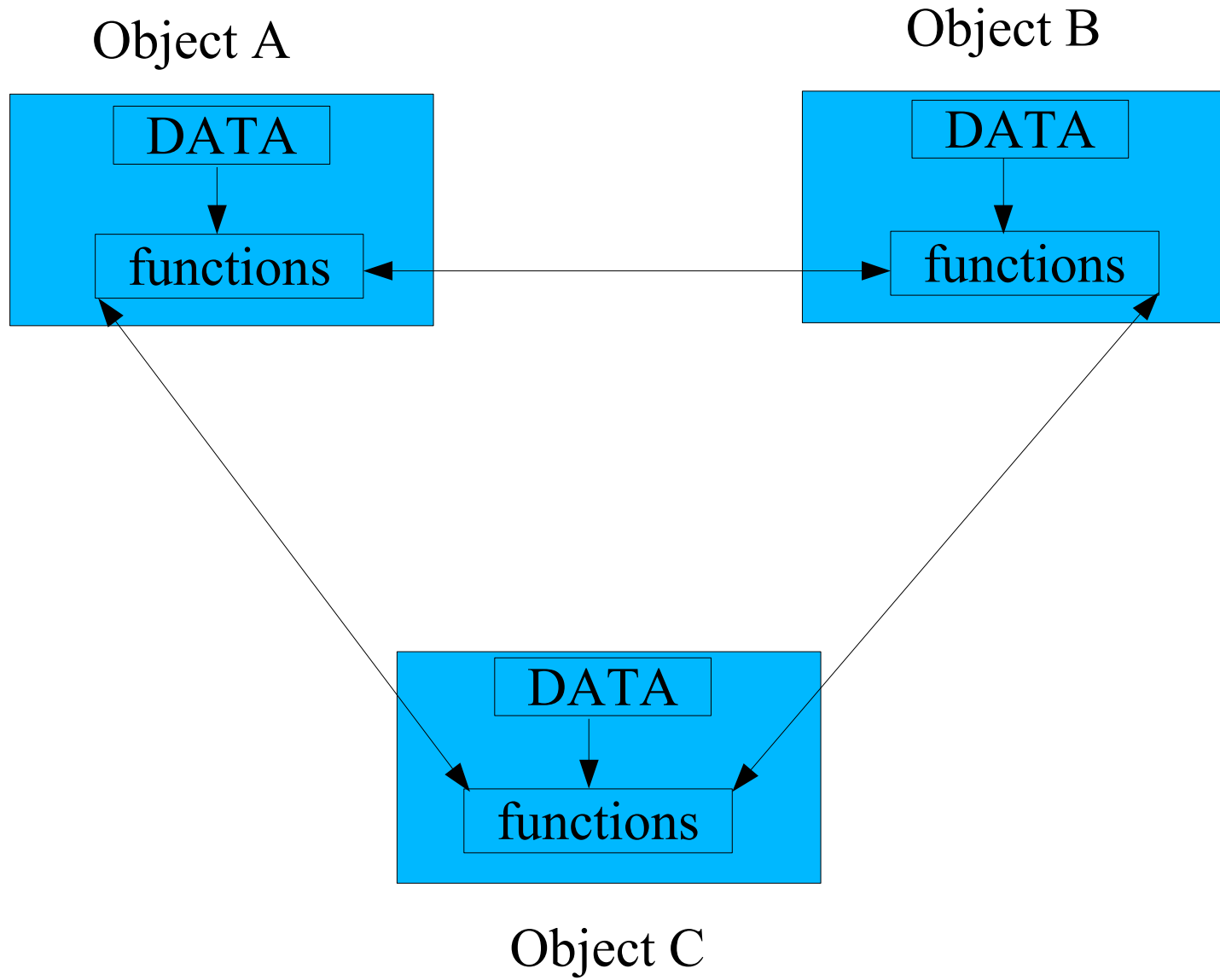


Characteristics of procedure programming

- **emphasis on function algorithms**
- **large programs are divided into smaller**
- **most of the functions share global data**
- **data move openly around the system (fn 2 fn)**
- **functions transform data from one to another**
- **employs top-down approach in program design**
- **does not model real world problems well**

Object oriented programming

- **Data is treated as a critical element in program development**
- **Data is tied closely to the functions**
 - protects it from accidental modification**
- **OOP allows to decompose a problem into a number of entities called Objects**



Features of OOP

- **Data emphasis is more than functions**
- **Objects are the main entities of the programs**
- **Functions accessing data of an object are tied in the data structure**
- **Design of the Data Structure tells the characteristics of the objects**
- **Data hiding from external functions implemented**
- **Objects communicate with each other via functions**
- **As & when needed new data & functions are added**
- **Program design approach is bottom-up**

Basic Concepts of C++

- **Objects**
- **Classes**
- **Data abstraction**
- **Data encapsulation**
- **Inheritance**
- **Polymorphism**
- **Dynamic binding**
- **Message passing**