

C++: Part 7

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Friend Function

- Class: private data, public data
 - Private members cannot be accessed (outside class domain)
 - ONLY via member functions of the class
- Sometimes two classes share a particular function:
 - Doctor, Patient class: both should get info about the experience/seniority of the physician (by some criterion age > 50yrs or etc., etc..)

Friend function: example 1

```
Class sample
{
    int a; int b;
    public:
        void setvalue() {a = 20; b = 45;}
        friend float mean(sample s); // friend function prototype decl.
};
float mean(sample s)
{
    return float (s.a+s.b)/2.0;
}
int main()
{
    sample X; X.setvalue(); cout <<"Mean Value= "<<mean(X)<<"\n"; return(0);
}
```

Example2

Syntax: **friend** function-type function-name(args)

```
class ABC; // forward declaration
```

```
class XYZ
```

```
{
```

```
    int x;
```

```
    public:
```

```
        void setvalue(int i) {x = i;}
```

```
        friend void max(XYZ, ABC);
```

```
};
```

```
class ABC
```

```
{
```

```
    int a;
```

```
    public:
```

```
        void setvalue(int i) { a = i;}
```

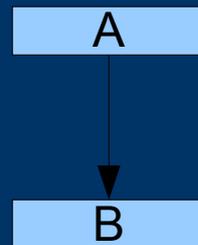
```
        friend void max(XYZ, ABC); };
```

Example 2 contd.

```
void max(XYZ m, ABC n)
{
    if (m.x >= n.a)
        cout<< m.x;
    else
        cout << n.a;
}
int main()
{
    ABC abc;
    abc.setvalue(10);
    XYZ xyz;
    xyz.setvalue(20);
    max(xyz,abc);
    return(0); }
```

Inheritance

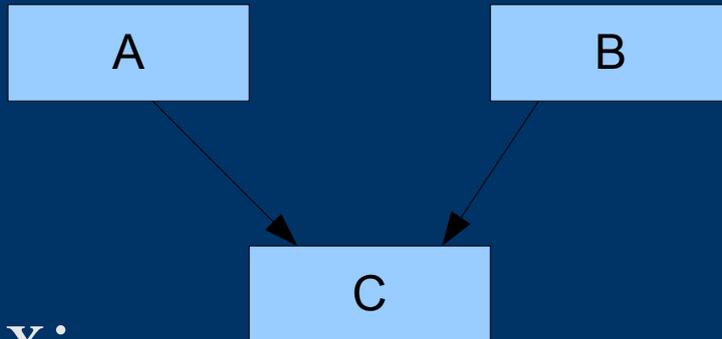
- Inheritance -> re usability
 - Child inherits properties from parent(s), grandparent
- Single Inheritance:
 - One Base class and we derive another class from it
 - eg. class A: base class and class B is a derived one



- Multiple Inheritance:
-
-

Inheritance contd.

- Multiple inheritance



- Syntax:

```
class derived-class-name : visibilitymode base-class-name  
{  
-----  
};
```

Inheritance contd.

- Visibility mode:
 - public, private, protected*

Base Class

Visibility

private

protected

public



Derived Class

Public

not inherit

protected

public

Private

not inherit

private

private



Visibility mode:

- Protected
 - Making a private member inheritable
 - **protected:**
 - Visible to member functions of its own class and the derived class
- Example

```
class B
{
};
class D : public B // public derivation
{
};
```